

CHEESEHEAD CHALLENGE – JUNE 24-26, 2022



NOTES

Admission (wristbands will provide admittance to both sites)

Adults 18-64: \$12 Daily; \$20 Weekend (cash)

Adults 65+: Free

Kids 0-17: Free

Coaches - will be provided a weekend wristband when they sign in at the venue where their team plays its first game. A maximum of two wristbands will be provided for the coaches of each team.

Scorers/Timers – each team is responsible for providing one scorer/timer for each game. One wristband per team is available for a designated scorer/timer. This individual will be provided a weekend wristband when they sign in where their team plays its first game.

Athletic Trainers - provided at each site.

Concessions – full concessions available at each site (no carry-ins).

Basketballs – officials will choose a basketball from among the warm-up basketballs provided by each team. Players/spectators will not be allowed to dribble on the sidelines or shoot during breaks. Please do not bring basketballs for any purpose other than using in warmups/games.

Prizes – Picture/social media post with banner for any team that goes undefeated.

Start times – Games will start no more than 5 early – and even then only by mutual consent of **all** involved parties.

Eligibility – Players may not play for more than one team during event without tourney approval.

Disclaimer – Wisconsin Impact is not responsible for injury or loss of personal items. All decisions made by tournament/site directors are final.

ONLINE INFORMATION / VENUES / SITE DIRECTORS

Tourney Machine: <https://tourneymachine.com/R108881>

Tournament Director (report scoring errors here): Scott Witt (414-630-1778)

Center Court, 815 Northview Road, Waukesha; Courts 1-5
Site Director: Michelle Bugajski (414-807-5948)

Pius XI High School, 135 N 76th St, Milwaukee; Courts 6-9
Site Director: Christi Witt (262-498-3871)

Officiating Coordinator: Ken Schimpf (schimpfiii@yahoo.com)

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GAME RULES

All games will be officiated per WIAA rules with the following exceptions:

Game Length -

ALL DIVISIONS – in the last 8 minutes of second half, **while the margin is 20 or more**, the clock will not stop except for timeouts and injuries.

ACES, COMETS, DREAM, FEVER, LIBERTY, LYNX, and MERCURY: 16-minute stopped clock halves (except as noted above).

MONARCHS, MYSTICS, SKY, SPARKS, STORM, AND SUN: 15-minute stopped clock halves (except as noted above).

WINGS: 20-minute running clock halves (stopping for timeouts, injuries, delays, etc.). Clock will stop on dead balls during the last 30 seconds of the 1st half and the last 2 minutes of the 2nd half (except as noted above).

Warm-Up Length - from conclusion of prior game until scheduled start time (minimum of 3 minutes if we are running late). Games may start up to 5 minutes early with mutual consent of **all** parties.

Halftime – 3 minutes (may be shortened as necessary).

Timeouts – 3 30-second timeouts. Timeouts do not carry over to overtime, but each team is awarded one timeout for the first overtime only.

Overtime – first overtime is 2 minutes with stopped clock. Subsequent overtimes are 1 minute each (with no timeouts).

Fouls / Free Throws – Players are disqualified on 6th foul. Double bonus on 10th team foul of each half - no single bonus prior to that. 2nd team “take” foul in last 2 minutes of 2nd half (and any subsequent foul) triggers double bonus.

Technical and Intentional Fouls – 2 points and the ball; player technicals count as personal fouls; if a player or coach receives 2 technicals in a game, they are ejected for the remainder of that game.

Pressing / Man Defense -

No restrictions except as noted in the divisions below:

SPARKS, STORM, AND SUN: No zones. Help defense that results in momentary double-team is acceptable, but trapping and continuous double-teaming is not. Teams can press (man-to-man) unless they are ahead by 20 or more.

WINGS: No zones. Help defense that results in momentary double-team is acceptable, but trapping and continuous double-teaming is not. Teams can only press (man-to-man) when stopped clock is in effect (last 30 seconds of 1st half and last 2 minutes of 2nd half) **and** ahead by less than 20.