

## CHEESEHEAD CHALLENGE – JUNE 27-29, 2025



### NOTES

**Cash Admission** (wristbands will provide admittance to both sites)

**Adults 18-64:** \$15 Daily (\$10 Friday); \$25 Sat/Sun pass

**Kids 6-17:** \$5 Daily; \$10 Sat/Sun pass

**Adults 65+ and Kid 0-5:** Free

**Coaches** - will be provided a 2-day wristband when they sign in at the venue where their team plays its first game. A maximum of two wristbands will be provided for the coaches of each team.

**Scorers/Timers** – each team is responsible for providing one scorer/timer for each game. One wristband per team is available for a designated scorer/timer. This individual will be provided a 2-day wristband when they sign in where their team plays its first game.

**Athletic Trainers** - provided at OAW on Saturday and Sunday.

**Concessions** – full concessions available at OAW (no carry-ins); limited concessions at Mukwonago (carry-ins OK).

**Basketballs** – officials will choose a basketball from among the warm-up basketballs provided by each team. Players/spectators will not be allowed to dribble on the sidelines or shoot during breaks. Please do not bring basketballs for any purpose other than using in warmups/games.

**Prizes** – Individual medals and picture/social media post with banner for any team that goes 4-0.

**Start times** – Games will start no more than 10 minutes early – and only then by mutual consent of all involved parties.

**Eligibility** – Players may not play for more than one team during event without tourney approval.

**Disclaimer** – Wisconsin Impact is not responsible for injury or loss of personal items. All decisions made by tournament/site directors are final.

### ONLINE INFORMATION / VENUES / SITE DIRECTORS

Exposure Events App – Schedule Link:

<https://basketball.exposureevents.com/245820/2025-cheesehead-challenge/schedule>

Tournament Director (report scoring errors here): Scott Witt (414-630-1778)

OAW, 5330 S Racine Ave, New Berlin; Courts 1-6

Site Director: Christi Witt (262-498-3871)

Mukwonago High School, 605 W Veterans Way, Mukwonago; Courts 7-10

Site Director: Michelle Bugajski (414-807-5948)

Officiating Coordinator: Ken Schimpf ([schimpfiii@yahoo.com](mailto:schimpfiii@yahoo.com))

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## GAME RULES

All games will be officiated per WIAA rules with the following exceptions:

**Game Length** (use older team rules when teams span divisions) -

**ALL DIVISIONS** – in the last 8 minutes of second half, **while the margin is 20 or more**, the clock will not stop except for timeouts and injuries.

**OPEN/16/15/14 DIVISIONS:** 16-minute stopped clock halves (except as noted above).

**13/12 DIVISIONS:** 15-minute stopped clock halves (except as noted above).

**11/10 DIVISIONS:** 20-minute running clock halves (stopping for timeouts, injuries, delays, etc.). Clock will stop on dead balls during the last 30 seconds of the 1st half and the last 2 minutes of the 2nd half (except as noted above).

**Warm-Up Length** - from conclusion of prior game until scheduled start time (minimum of 3 minutes if we are running late). Games may start up to 10 minutes early with mutual consent of **all** parties.

**Halftime** – 3 minutes (may be shortened as necessary).

**Timeouts** – 3 30-second timeouts. Timeouts do not carry over to overtime, but each team is awarded one timeout for the first overtime only.

**Overtime** – first overtime is 2 minutes with stopped clock. Subsequent overtimes are 1 minute each (with no timeouts).

**Fouls / Free Throws** – Players are disqualified on 6<sup>th</sup> foul. Single bonus on 7<sup>th</sup> team foul of each half – double bonus on 10<sup>th</sup> team foul of each half.

**Technicals and Intentional Fouls** – 2 points and the ball; player technicals count as personal fouls; if a player or coach receives 2 technicals in a game, they are ejected for the remainder of that game.

**Pressing / Zone Defense** -

No restrictions except as noted in the divisions below:

**11 GOLD and 10 DIVISIONS (note no restrictions for 11 PLATINUM):**

**During running clock:** No pressing. No zones. Help defense that results in momentary double-teaming is acceptable, but trapping and continuous double-teaming is not.

**During stopped clock** (last 30 seconds of 1<sup>st</sup> half and last 2 minutes of 2<sup>nd</sup> half): No restrictions on full-court defense, zones, trapping, etc.